CLASS						ONAL	REINE	D CO	W HOI	RSE A	ssoc	IATIOI	V wv	w.nrc	ha.com		
A- Cow tha	R NEW COW: (At judges'discretion, rider will receive in the world run	new cow(s) as neces	ssary to sh	,		Ee			IRCH	A	COV	w wc	RK J	UDGE	CARD		
B- Cow that doesn't respect horse C- When cow leaves arena CREDITS A- Maintaining control of the cow at all times				A-Not ge B-Spurrir	NT PENALTIES getting a turn each way (5 points each way) rring or hitting in front of cinch at anytime ant disobedience including kicking, bitting, bucking, rearing and striking or obvic							bviously i	Effective November 16, 2016				
B- Exhibiting superior cow sense and natural ability without excessive reining or spurring C- Degree of difficulity					NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given												
D- Eye Appeal  1 POINT PENALTIES A- Loss of working advantage C-Cow's head breaks the plane of the 1 point marker E-Changing sides of arena to turn cow L-For each length horse runs past cow P-Working out of position S-Slipping rein T-Failure to drive cow pass middle marker on first run W- Excessive whipping, spurring, or hollering 2 POINT PENALTIES A-Going around corner of arena before turning cow B-In an open field turn animal gets within 3 feet of the end fence before being turned 3 POINT PENALTIES				if the work is not complete at that time.  0- SCORE  L-If a rider hits or kicks the animal being worked													
				A- Turn tail B- Using two hands on the reins in a bridle or two rein class C-Fingers between the reins in a bridle class except the two rein class D-Balking E-Out of control F-Bloody mouth (inside) G- Illegal equipment H-Leaving working area before pattern is complete I- Fall of horse or rider						with the romal or reins, in an abusive manner N- Improper Western Attire O - Failure to work in the proper working order							
									NO SCORE: A-Abuse								
																B-Lameness  NE- Failure of an exhibitor to attempt to work the	
									pattern (fence work)  RUN CONTENT: (+Above Average, ✓ Average, - Below Average)								
															3 POINT PENALTIES E-Exhausting or overworking before circling cow H-Hanging up on fence (refusing to turn) K- Knocking down cow without having working advantage		
#	HORSE	MANEUVER	Boxing	Rating	Form &	& 1 POIN Quality of Irns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE		
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GO-ROUND

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**EVENT**